

# Sol Cutrera

Lighting Artist, Matte Painter and  
Set Dressing

## Contact

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Sydney, Australia

## Profile

I am a motivated and passionate individual eager to continue to grow in the industry. Having finished a Bachelor of Computational Design in the Built Environment and soon to complete the ALA MAV, I am quick to adapt and enjoy problem solving. With five years working in retail and hospitality I excel at working with others and communication within and outside the team.

## Education

<b>Master of Animation and Visualisation</b> _ <i>UTS Animal Logic Academy</i>	2020
<ul style="list-style-type: none"><li>• Role of set building and assembly within Houdini using LOPs/Solaris</li><li>• Matte Painting Artist</li><li>• Lighting Artist and lighting rigger</li><li>• Team Leader managing a team of 6 in the development of our game project "Under Pressure" to produce a professional pitch video to present to industry panelists.</li></ul>	
<b>Bachelor of Computational Design</b> _ <i>University of New South Wales</i>	2015-2017
<ul style="list-style-type: none"><li>• Graduated with a Distinction Average</li><li>• 2015 and 2016 The Faculty of Built Environment Dean's Merit List.</li></ul>	
<b>IDDA (the Institute of Digital Design) Certificates</b>	2015-2017
<ul style="list-style-type: none"><li>• Rhino 3d Essentials, Designer and Advanced</li><li>• Grasshopper Essentials, Designer, Advanced and Extensions</li><li>• Python Essentials</li></ul>	

## Volunteering

<b>Installation Activity Assistant Volunteer</b> _ <i>Vivid Sydney</i>	2017 - 2018
<ul style="list-style-type: none"><li>• Volunteered for 20 hours during the festival as an installation activity assistant in the Rocks and Circular Quay area, helping patrons with directions, information and how to interact with the different installations.</li></ul>	

# Work Experience

## 3D Modeler / Graduate Architect / KI Studio

Jul 2019 - Dec 2019

- My job was to translate the design from paper and AutoCAD 2D drawings to 3D models in Rhino and to produce renders and visualisations through Lumion and Vray as well as touching up images in Photoshop.

## Trainee BIM Specialist / Central Innovation

2018 - 2019

- Use experience and knowledge to service and support architectural practices and builders over the phone and via email regarding ArchiCAD inquiries.
- Contributing to and reviewing assorted published materials for support, trainings and tips & tricks

## Sales Manager and Marketing / 4mates Empanadas food truck

2015 - Present

- Designed company's image including logo, food trailer design and marketing material creating an increase in sales and online presence.
- Work as part of an effective team serving customers in a busy market / special events, acquiring time management and customer interaction skills.

## Casual Sales Assistant / Shoes & Sox

Nov 2017 - Feb 2019

- Provided customer service, shoe fitting help and advice. Helping create a calm, enjoyable and easy experience for the parents and kids.

# Skills

## Softwares

- Maya
- Houdini
- Unreal Engine 4 & Blueprints
- Nuke
- Katana
- Adobe Collection (Photoshop, Illustrator, Indesign and AfterEffects)
- Java (basic level)
- Python (basic level)
- Rhino3D & Grasshopper

## Soft Skills

- Problem-solving
- Communication
- Time Management
- Team collaboration

# Hobbies

- Ink Sketches & Calligraphy
- Hiking
- Tennis

# Citizenship

- Australian Citizenship
- Argentinian Citizenship
- Italian Citizenship

# Languages

- English Fluent
- Spanish Fluent
- Japanese Basic

# References

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